JAVIER SABATER

3D GENERALIST

PROFILE

3D Generalist who has been learning about 3D around 4 years now making projects in multiple softwares obtaining different skills, also being involved in some group projects with the ability to adjust the work depending on feedback.

CONTACT

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⛰ **/javiersabater**

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📍 **Murcia, Spain**

INTERESTS

Videogames / Sport / E-Sports

Film and TV / Music / Videoclip

Concerts

GROUP PROJECTS

MODELER, ENVIRONMENT ARTIST
PROJECT PARADOX - Videogame (Jul 2024)

ENVIRONMENT ARTIST, LAYOUT
LOCKED DOORS - Shortfilm (Jan 2024)

EXPERIENCE

ASSISTANT DIRECTOR, EDITOR
No sé de amor - Videoclip (Sep - Oct 2024, Spain)

- Preproduction and project planning.
- Coordinator of tasks such as lightning, production control and cameras.
- Production control room lead and editor.

CAMERA, DIRECTOR AND EDITOR
NMQP Tour Promo (Jan - July 2024, Spain)

- Full creation of promotion videos for social media.
- Teamwork with the team to make changes and deliever the pieces in the right format and time.

VISUALS ENGINEER
NMQP Tour (March - July 2024, Spain)

- Research and development of concert visuals.
- Live creation of the visuals using different cameras and scenes.

EDUCATION

BA (Hons) 3D GAME ART
Buckinghamshire New University (2021-2024)

- 3D Modeling, UV´s (Maya)
- Sculpting (ZBrush)
- Texturing (Substance Painter and Designer)
- Rigging, Animation and hair simulation (Maya)
- Destruction simulation (Houdini FX)
- Clothes creation and simulation (Marvelous Designer)
- Environment art, blueprints, lighting (Unreal Engine)
- Rendering, lighting (Marmoset Toolbag)

TOOLS

Maya - *Advanced*

ZBrush - Begginer

Photoshop - Intermediate

Substance Painter - Advanced

Premiere - Intermediate

Unreal Engine - Advanced

Marmoset Toolbag - Begginer

Houdini FX - Begginer

Marvelous Designer - Begginer

3DS Max - Begginer

Unity - Begginer

SKILLS

Hard Surface Modeling

Sculpting

Uvs

Texturing

Environment Art

Lighting

Animation

LANGUAGES

Spanish - Native **/ English -** Fluent

French - Basic **/ German -** Basic